

Operating Instructions

Simmons® 8 x 30 1.3 CaptureView™

Integrated Binocular and Digital Camera



WARNING! Never use a Simmons® binocular to look at the Sun! Looking at or near the Sun will cause instant and irreversible damage to your eye. Eye damage is often painless, so there is no warning to the observer that damage has occurred until it is too late. Do not point the binocular at or near the Sun. Children should always have adult supervision while observing.

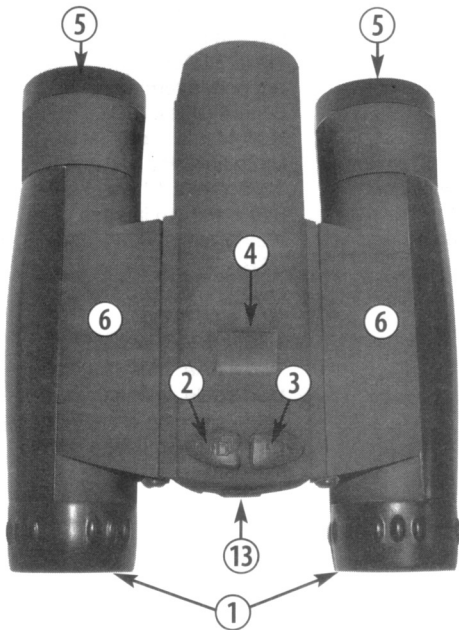
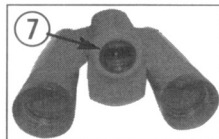


Fig. 1: Top View

- 1. Eyepieces
- 2. Mode Button
- 3. Shutter Button
- 4. LCD Panel
- 5. Objective Lens
- 6. Barrel
- 13. SD Card Port

Fig. 2: Front View

- 7. Camera Lens



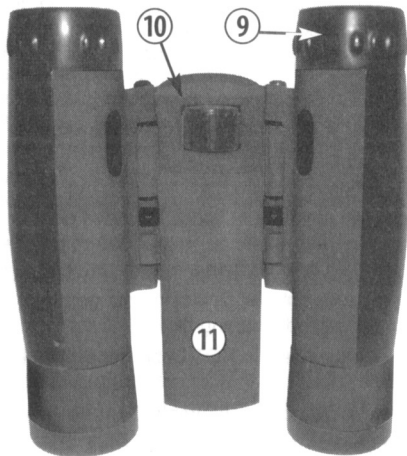
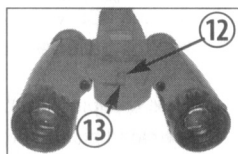


Fig. 3: Bottom View

- 9. Diopter Scale
(on right eyepiece)
- 10. Focus knob
- 11. Battery
Compartment Lid
(push forward and
lift to remove)

Fig. 4: Rear View

- 12. USB Port
- 13. SD Card Port



I. Introduction

Simmons CaptureView is an 8 x 30mm full-featured binocular integrated with a digital camera that requires no film to take pictures or movies. For best results, please follow these operating instructions to capture and download pictures.

- Fully functional binoculars.
- Take pictures and movies, and view them on your PC.
- Transfer pictures and movies to your PC for easy printing, editing enhancing, and manipulating.
- E-mail pictures to your friends and family.
- LCD display panel indicates status for ease in selecting and performing desired operations.

Important Note: Please remove the batteries when not using the camera. Failure to remove batteries will result in lost pictures and dead batteries after several days of CaptureView storage. The batteries will drain even after downloading pictures and deleting them from CaptureView's memory.

II. How to Use Your Binocular

To enhance your viewing enjoyment, please take a moment to familiarize yourself with your new binocular:

Adjustment of Eye Relief for Eyeglass Wearers

For best results when viewing an object while wearing eyeglasses, fold down the rubber eyecups and place them against your glasses.

Adjusting the Eyepieces

The distance between your eyes is usually different than the distance between another person's eyes. This distance is known as the interpupillary distance, or IPD. Adjustment to your IPD is important to the proper use of your CaptureView:

1. Hold CaptureView up to your face in the normal viewing position using both hands to hold each barrel firmly.
2. Pull the barrels apart or push the barrels together until you see a single circular field with both of your eyes.

Focusing the Binocular

1. Set the Diopter Scale on underside of CaptureView (9, **Fig. 3**) at its center point between + and -.
2. Choose an object that is at least 50 feet (15m.) away.
3. Looking with just your left eye, rotate the Center Focus Knob (10, **Fig. 3**) until the object you are viewing is in best focus.
4. Looking with just your right eye, rotate the Diopter Scale (9, **Fig.3**) until the object you are viewing is in best focus.
5. Now, looking with both eyes, with a turn of the Center Focus Knob both far and near objects can easily be brought into focus.

III. How To Use Your Camera

CaptureView performs best under good lighting conditions. It takes some practice to get used to high-magnification photography. Take some time to practice capturing still pictures and movies. Depending on the available light and your distance from the object, captured images may not appear as bright or centered exactly as viewed through the binoculars. Note also that CaptureView has a fixed focus (you cannot focus the camera manually) and takes focused pictures even if the image in the binoculars is out-of-focus.

Inserting Batteries

1. Push the battery compartment lid (11, **Fig. 3**) forward and lift to open.

2. Insert 2 AAA 1.5v (user-supplied) batteries into the compartment, noting the correct polarity as illustrated inside the compartment.

Choosing an Operation

Press and hold the Mode button (2, Fig. 1) for 3 to 5 seconds to turn on the camera. Press the Mode button to display the operation icons on the LCD. When the desired icon is displayed, press the Shutter button (3, Fig. 1) to select that operation. The following example demonstrates how to use these buttons. See Part IV, Operation, for a description of the operations.

Taking Pictures and Movies

1. Press and hold down the Mode button for 3 to 5 seconds to turn on the camera. The camera will beep and the camera icon displays on the LCD. The counter, battery life, and resolution icons also display.
2. Point the binoculars at an object. You may use the focus knob to focus the image in the binocular, but keep in mind that the camera has a fixed focus and is not affected by the focus knob.
3. You are now in the camera mode. Press the Shutter button. Note that the counter has advanced to "001." You have now taken your first picture.
4. Press the Mode button once and the Video mode icon displays. (Note that if the camera remains idle for 5 seconds, it will revert to the Camera mode.)
5. Point the binoculars at the scene you wish to film. Press the Shutter button. The camera now captures a movie. Note that the counter keeps counting as you film. Press the Shutter button again to stop recording the movie. Notice that the counter stops.
6. You can change the resolution of the pictures you capture. The first time you turn on the camera, it displays the High Resolution icon. This is the default mode. To change the resolution, keep pressing the Mode button until the Low Resolution icon displays. Then press the Shutter button to select Low Resolution. Low resolution allows you to capture more images with your camera.
7. Press and hold down the Mode button for 3 to 5 seconds to turn off the camera. If you do not perform an operation for 60 seconds, the camera switches off. If you wish to download your pictures, see Part VI, Downloading and Software installation.

To sum up: Use the Mode button to cycle through the operation icons. Then press the Shutter button to select the displayed operation. Also, use the Shutter button to take a picture, and to begin or end the recording of a movie.

Each time you press the Mode button, you will display the next operation icons in the display. When you reach the last icon and press Mode, the first icon displays again (Camera). Note that you are required to press the Mode button a second time in the Erase menus to confirm that you wish to erase the image(s).

IV. Operation

Camera Mode



Keep pressing the Mode button until the Camera icon displays. Then press the Shutter button to take a still picture. Remember to select a Resolution setting before taking a still image (see below). If the camera remains idle for 5 seconds, it switches automatically to the Camera mode. If the camera remains idle for 60 seconds, it shuts off.

Video Mode.



Keep pressing the Mode button until the Video icon displays. Then press the Shutter button to begin recording a movie. Press the Shutter button again to stop recording. The length of a movie depends on how much memory you have available. **Note: Audio recording is not available with this camera.**

FlashBack™ Mode (Available only if used with a memory card)



The FlashBack Mode feature records a movie for only ten seconds. FlashBack puts the camera into the record mode after you select the FlashBack icons and press the shutter button. You can keep the camera in record mode for as long as you like, but only the last ten seconds of what you have recorded will remain in memory when you press the shutter button again to shut off the feature. This feature is very useful when you wish to capture a short activity, but are not sure when it will begin. For example, you may wish to record a baseball pitcher throwing a pitch. Click on the shutter button while the pitcher prepares. Finally after the pitcher throws the ball, click on the shutter button again. You'll have recorded *only* the last ten seconds of the pitcher's activity.

Erasing/Deleting Pictures



Erase Last. Display the Erase Last Image icon and press the Mode button. The icon flashes. Press the Mode button again to confirm and erase the last captured image or movie.



Erase All. Display the Delete All Images icon and press the Mode button. The icon flashes. Press the Mode button again to confirm and erase all the images and movies.

LCD Counter



Displays the number of pictures and/or movies taken in the camera mode, from 0 to 999. If you take over 999 pictures, the icon flashes to indicate there are more than 999 pictures; *that is*, if the icon

flashes 009, you have taken 999 + 9 pictures (1008 total). Also, displays the length of a video in minutes and seconds (mm:ss format, from 00:00 to 99:59) in video mode. "SEC" displays in this mode.

Resolution Options



CaptureView provides two Resolution settings: High and Low. You can take more pictures in the Low Resolution mode than in the High Resolution mode. Keep pressing the Mode button until the Quality mode icon displays. Then press the Shutter button to change the resolution.

H: High Resolution mode (1280 x 960). Default.

L: Low Resolution mode (640 x 480).

Selftimer



Keep pressing the Mode button until the Selftimer icon displays and press the Shutter button. The camera then pauses: It sends out 6 slow and then 6 fast warning beeps before taking the picture.

Battery Life. Battery Good/Battery Low indicators.



Format Storage.



The first time you use the SD card, you need to format it. Load the SD card (see "Card Present" below) and choose this icon. When the icon begins to flash, press Shutter to begin formatting.

Card Present.



Displays when the SD card is in the camera. To load or eject memory card: Press the card in and release when you hear a click. The card may be read by any flash card reader. By using a flash card reader, you can also download your images to a Macintosh or Unix system. When using a flash card reader, the flash card looks like a hard drive to your computer.

Note: You cannot load to a Mac or Unix system using the camera's USB port—the USB port only can download to a Windows operating system. You must use a card reader.

Note: If you wish to copy files to or from your flash card, make sure you change the Read-Write setting on the flash card to "Write." See your flash card's instructions for more information.

Note: You may have to change the drive letter using your PC's Disk Management function if the flash card tries to use a drive letter that is already in use (e.g., E: may have to be changed to K:).

Buzzer On/Off. Select to turn buzzer on or off (slash through icon).



Buzzer Alerts

Power on: Two short high beeps.

Wake up: One long high beep.

Sleep: One short high beep.

Takes a picture: One short high beep.

Low battery: Six short high beeps (beeps only when power is On).

Failed to take picture due to insufficient light or memory: Three short high beeps

SelfTimer: When selected, sends out 6 slow, then 6 fast beeps before taking a picture.

V. System Requirements

1. Windows 98/Win Me/Win 2000/Win XP
2. 200MHz (or equivalent) processor or faster.
3. 64MB of RAM free over System requirements
4. Video (VGA) card with 2MB of RAM for minimum 16-bit (High Color) display.
5. 4x CD-ROM drive.
6. USB port (1.1).
7. 600MB of free hard drive space.

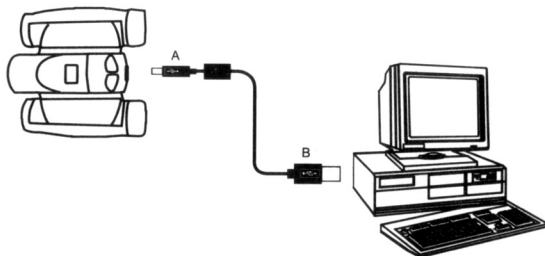


Fig. 5: Connecting CaptureView to a PC

If you have questions regarding your PC system specifications, please contact your PC manufacturer.

VI. Downloading and Software Installation

No driver is necessary for downloading your pictures or movies unless you are using Windows 98. Just attach one end of the USB cable to the camera's USB port (**2, Fig. 2**) and the other end to your PC's USB port. Refer to **Fig. 3**. Your PC considers the camera as a mass storage device and displays it like a hard drive. You can then copy your still pictures or movies to your computer or even copy files to the flash card on your camera.

Note: You may have to change the drive letter using your PC's Disk Management function if the flash card tries to use a drive letter that is already in use (e.g., E:).

For Win98 Users

Note for Win98 Users: DirectX 8.1 or higher must be installed on your PC before you can download images. If you do not have DirectX 8.1 or higher on your PC, DirectX 8.1 is included on the CD ROM. To install, click the "Install DirectX" button on the CD ROM.

1. Install the software first. **Do not plug your camera in until step #5.**
2. Insert the provided CD ROM into your CD ROM drive.
3. The CaptureView Manager menu displays. Click on the "CaptureView 1.3 Manager (Windows 98 only)."

Note: Only click on the "CaptureView 1.3 Manager (Windows 98 only)" button; do not click on any of the other CaptureView Manager buttons.

4. The driver setup begins. Follow the on-screen directions. Note that if a window displays that gives you a choice of buttons to "Continue Anyway" or "Stop Installation," click on "Continue Anyway."
5. After the setup is complete, follow any on-screen instruction (e.g., "Restart Computer"). Using the provided USB cable, plug the one end of the cable into the camera's USB port and the other end into your PC's USB port. Refer to **Fig. 3**. "USB" displays on CaptureView's LCD screen.
6. Wait for about 10 seconds, follow any on-screen instructions. You may now download images to your PC using the CaptureView Manager.
7. Click on the "CaptureView Manager Manual" button to display the on-screen instruction manual for the CaptureView Manager software.

For WinXp/2000/ME Users

1. Using the provided USB cable, plug the one end of the cable into the camera's USB port and the other end into your PC's USB port. Refer to

Fig. 5. "USB" displays on CaptureView's LCD screen.

2. CaptureView automatically installs drivers on your PC (there is no need for external drivers).
3. After setup is complete, using Windows Explorer, you can browse the camera's memory as if it were a hard drive.
4. If CaptureView does not appear in Windows Explorer, it might be using a drive letter that has already been assigned by your PC (e.g., C:, D:, E:, etc.). Use Windows' Disk Manager program to change the drive letter to an unassigned letter (e.g., K:).
5. You may now copy images or files from the camera's memory to your PC just as you would with any external hard drive or flash memory.

For Macintosh and Unix Users

1. Use a flash card reader to download your images to a Macintosh or Unix system (**Note:** *You cannot load to a Mac or Unix system using the camera's USB port—you must use a flash card reader*). When using a flash card reader, the flash card looks like a hard drive to your computer.

Other Software

The CD ROM also includes other software programs by Ulead that will assist you in editing your images, allow you to transfer images to email, and provide you with other useful functions. Ulead Photo Express®, Photo Explorer, and Cool 360™, and CaptureView Manager are proprietary programs, and may not be sold, licensed or distributed without the express written consent of Ulead. For more information about Ulead Photo Express, visit the Ulead website at www.ulead.com/pe. Click on the "Product Documents" link in the Download section of their homepage to find a link for the Photo Express manual.

Troubleshooting

It is very important to use the following connection and disconnection procedures to download pictures.

1. Only connect CaptureView to your PC when the PC is on and Windows has completed loading.
2. Your CaptureView camera and PC must be connected before running the CaptureView Manager program.
3. Avoid physically connecting, disconnecting and reconnecting the camera during a download session. Instead, disconnect the camera using Windows software: Right-click the USB on-screen icon and select disconnect (or connect to reconnect).
4. Always disconnect CaptureView before shutting down the PC.

If CaptureView is unexpectedly not recognized by the software program, close the program, disconnect the camera and reboot your PC. Only connect and disconnect your CaptureView using the procedure outlined in this section.

VII. Maintenance

Operating Environment: 41° to 104° F (5° to 40° C). 20%-85% relative humidity, non-condensing.

Care of your CaptureView

1. Never immerse CaptureView into any fluid or liquid. Remove dust or stains with a soft cloth dampened with water or neutral detergent. Keep in a dry and cool dust-free environment or a container when it is NOT used.
Do not spray liquid cleaners directly onto LCD. Using only gentle pressure, wipe the LCD with a slightly dampened cleaning cloth.
2. Take the batteries out when CaptureView is NOT to be used over a long period.
3. Avoid dropping the CaptureView. Do not disassemble CaptureView.
4. Download pictures to your PC before removing the batteries.

VIII. Specifications

Binocular power	8X
Binocular objective lens diameter	30mm
Binocular optical design	Folding roof prism, fully-coated
Binocular close focus	16 ft.
Field of view (diagonal)	7.9°
Binocular field of view	367 ft. at 1000 yds.
Image capture resolution	1280 x 960 (1.3 megaPixel), 640 x 480 (VGA), 24-bit color
Max length of movie	Up to 30 seconds at 320 x 240 resolution (with built-in 16MB memory)
Camera aperture	f/4.0; fixed lens
Camera optimum range	65 ft. to infinity
Memory	16MB SDRAM
Memory (External)	Supported formats: Secure Digital (SD), Multi-Media Cards (MMC): Up to 256MB
Storage capacity at each resolution	1280 x 960: 12 images 640 x 480: 40 images
Operating system requirements	Windows 98/2000/Me/XP
Interface type	USB
Display	LCD
Weight	12.6 oz. (357g)
Product dimensions	4.65" L x 5.4" W x 2.5" H
Batteries (user supplied)	Two x AAA 1.5V alkaline
Accessories	USB cable, instructions, neck strap, cleaning cloth, carry case, CD ROM with image editing software

SIMMONS BINOCULAR/DIGITAL CAMERA LIMITED WARRANTY

Every Simmons binocular/digital camera is warranted by Simmons Outdoor Corporation ("Simmons") to be free of defects in materials and workmanship for a period of ONE YEAR from the date of original purchase in the U.S.A. and Canada. At its option, Simmons will repair or replace the product, or part thereof, found upon inspection by Simmons to be defective, provided the defective part or product is returned to Simmons, as explained below. This warranty applies to the original purchaser only and is non-transferable. Simmons products purchased outside North America are not included in this warranty, but are covered under separate warranties issued by Simmons International Distributors.

RGA Number Required: Prior to the return of any product or part, a Return Goods Authorization (RGA) number must be obtained from Simmons by writing to the address below, or by calling (800) 626-3233. Each returned part or product must include a written statement detailing the nature of the claimed defect, as well as the owner's name, address, and phone number.

This warranty is not valid in cases where the product has been abused or mishandled, where unauthorized repairs have been attempted or performed, or where depreciation of the product is due to normal wear-and-tear. Simmons specifically disclaims special, indirect, or consequential damages or lost profit, which may result from a breach of this warranty. Any implied warranties which cannot be disclaimed are hereby limited to a term of one year from the date of original retail purchase.

This warranty gives you specific rights. You may have other rights which vary from state to state. Simmons reserves the right to change product specifications or to discontinue productions without prior notice. This warranty supersedes all previous Simmons binocular warranties.

Any return made in the U.S.A. under this limited warranty must follow this procedure:

Packaging:

If possible, ship the product in its original packaging. Please be sure to wrap the package securely and use filament strapping tape on the outside of the package. Send only the product to be repaired. Please do not send accessory items, such as dust caps, carrying case, etc.

What to Include with Your Product:

- A short note explaining the reasons you are sending the product in for repair.
- Your daytime phone number.
- The RGA Number
- An address for returning your product to you. (No PO boxes, please).
- A check or money order in the amount of \$10 to cover shipping and handling fees.

Shipping:

We recommend that you ship your product to us by a traceable parcel service. We also recommend that you insure your shipment against loss. Many carriers automatically insure packages up to a certain nominal amount, typically \$100. Please check to see if the insurance provided by the carrier is adequate to cover the replacement value of your product. If you live in the United states, your product should be sent, freight prepaid, to:

Simmons Outdoor Corporation,
Attn: Binocular/Digital Repair
6001 Oak Canyon
Irvine, CA 92618

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Simmons Outdoor Corporation

6001 OAK CANYON, IRVINE, CALIFORNIA 92618 ■ (949) 451-1450

FAX: (949) 451-1460 ■ www.simmonsoptics.com

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